

# Destiny Class 200 ton Yacht

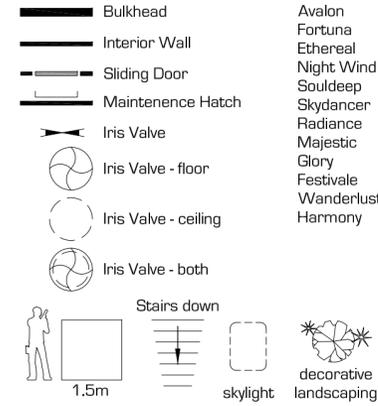
## Statistics

Tonnage: 240 tons  
 Jump: 2 parsecs  
 Acceleration: 4G  
 Power Plant: 4  
 Fuel: 88 tons  
 Cargo: 2 tons  
 Ship's Vehicles:  
 • 1 air/raft  
 • 2 grav-bikes  
 Armaments:  
 • 2 double laser turrets

## Crew: 5 (2 min.)

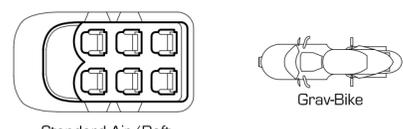
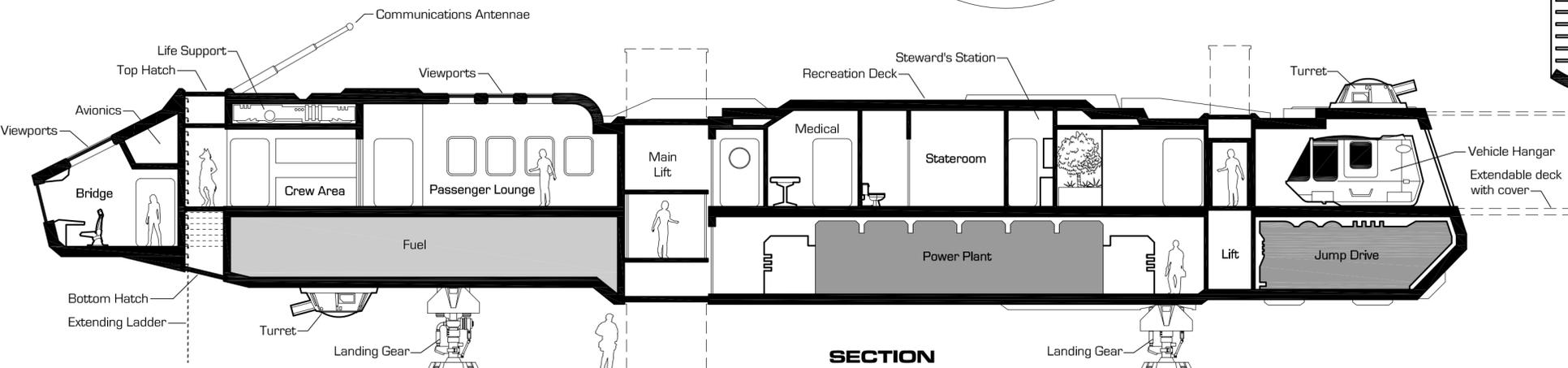
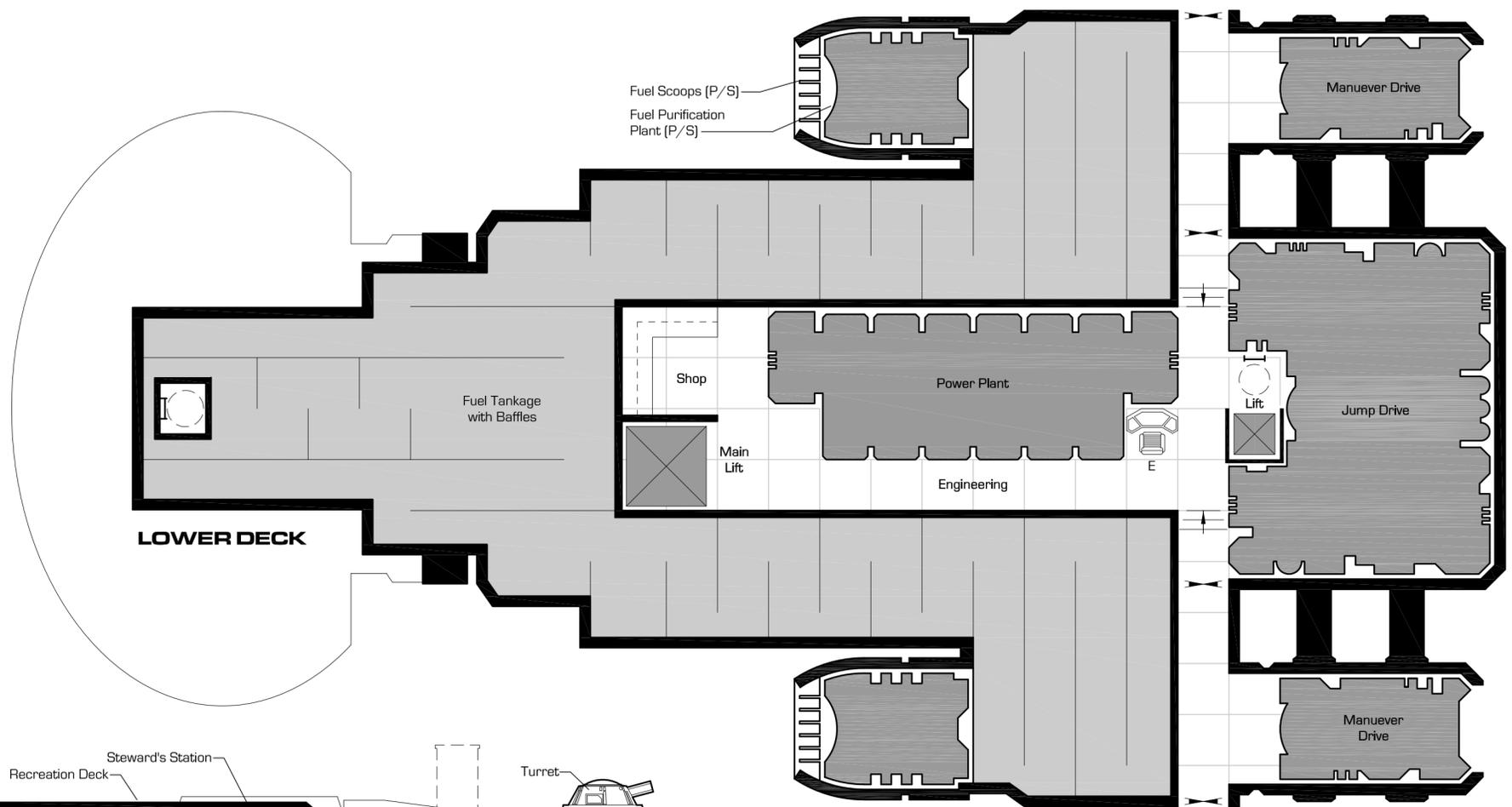
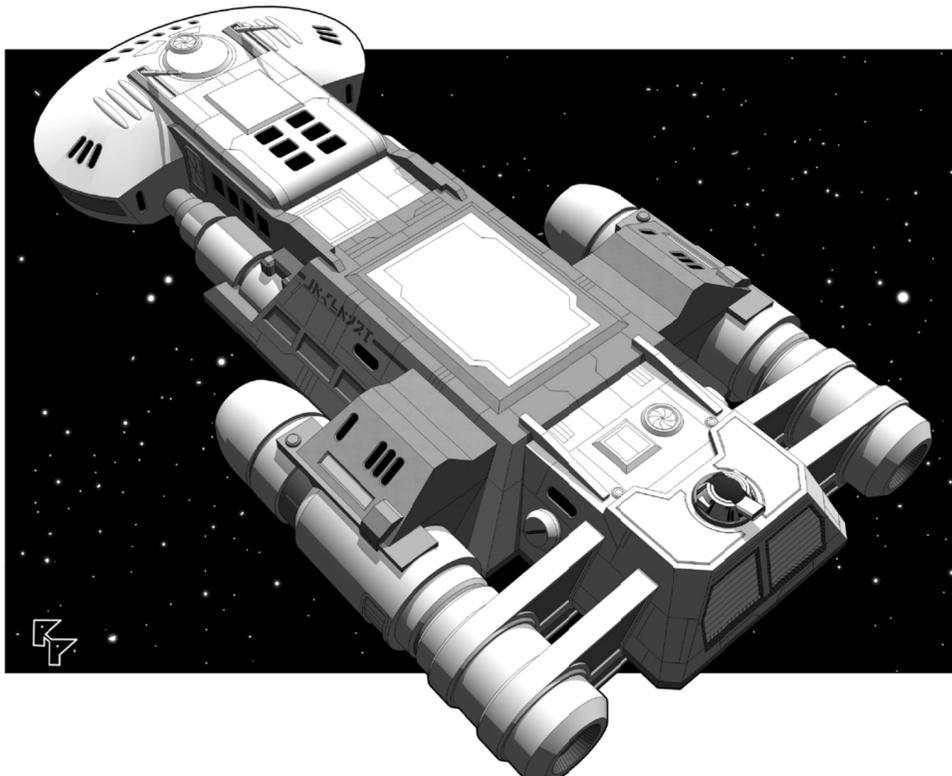
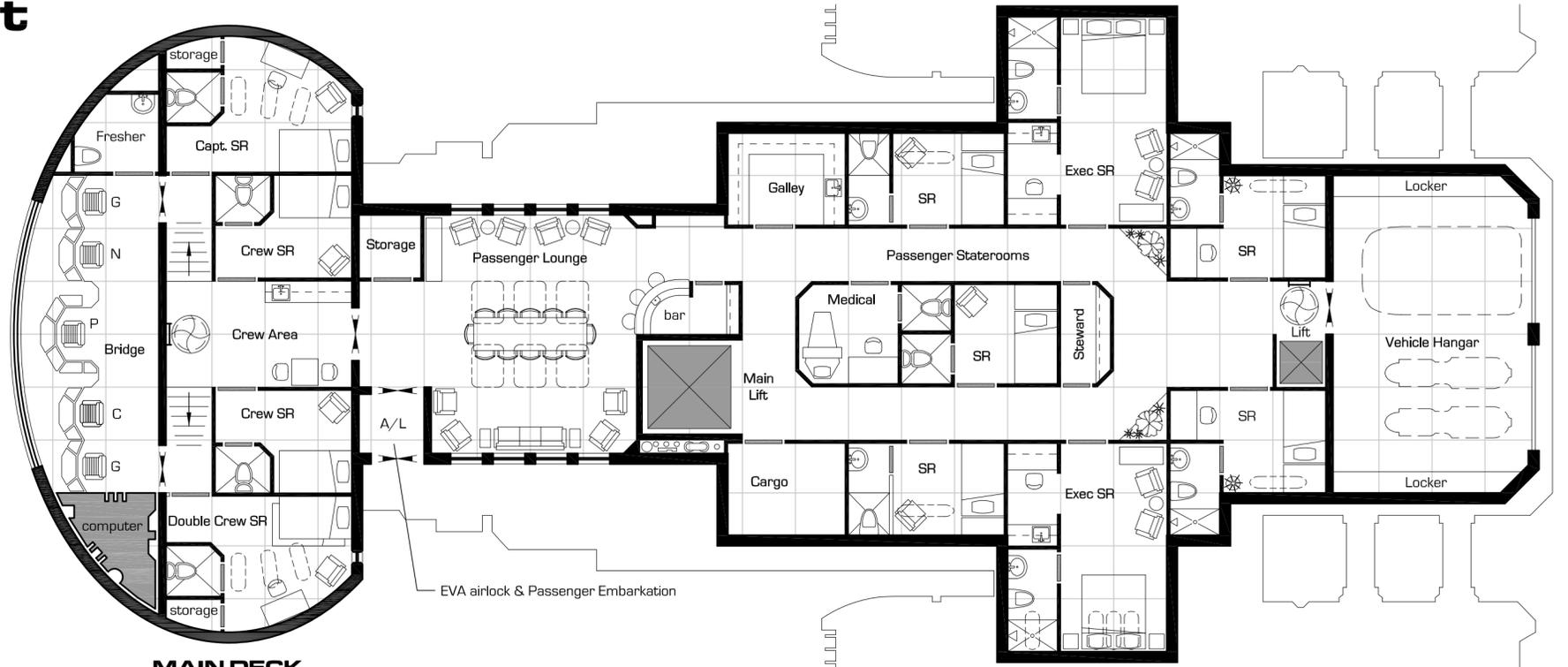
• 1 pilot / navigator  
 • 1 engineer  
 • 1 steward/medic  
 • 2 gunners  
 Passengers: 9  
 No low berths

## Deck Plan Symbols



## Ships of the Class

Avalon  
 Fortuna  
 Ethereal  
 Night Wind  
 Souldeep  
 Skydancer  
 Radiance  
 Majestic  
 Glory  
 Festivale  
 Wanderlust  
 Harmony



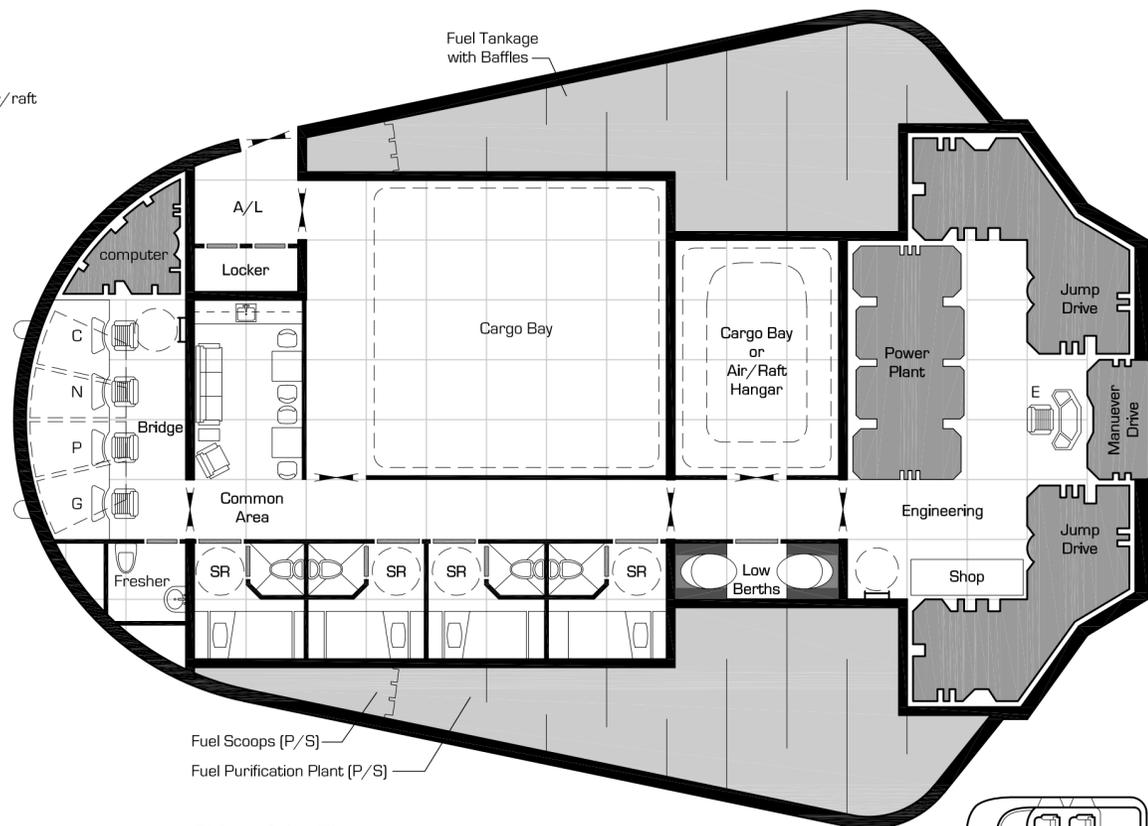
# Hammer Class 100 ton Merchant

## Statistics

- Tonnage: 100 tons  
 Jump: 2 parsecs  
 Acceleration: 2G  
 Power Plant: 2  
 Fuel: 40 tons  
 Cargo: 15 tons/21 tons without air/raft  
 Ship's Vehicles:  
 • optional air/raft  
 Armaments:  
 • 1 double laser turret
- Crew: 3 (min. 1)  
 • 1 pilot / navigator  
 • 1 engineer  
 • 1 gunner/ medic
- Passengers: varies with crew size  
 2 low berths

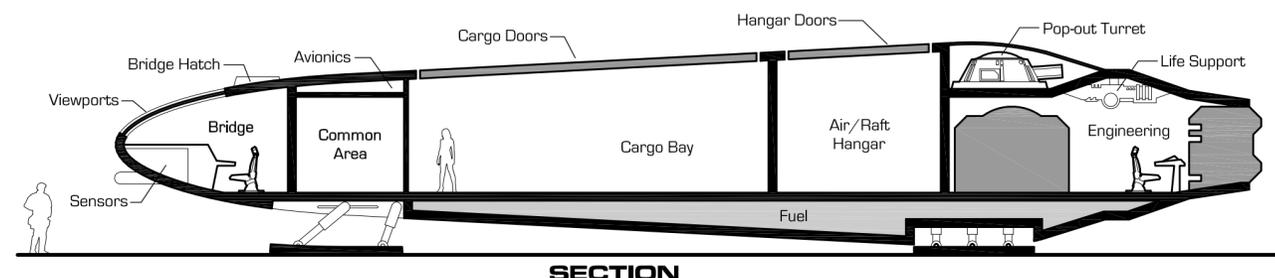
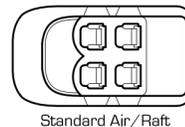
## Deck Plan Symbols

- Bulkhead
- Interior Wall
- Sliding Door
- Maintenance Hatch
- Iris Valve
- Iris Valve - floor
- Iris Valve - ceiling
- Iris Valve - both
- Skylight
- Low Berth



## Ships of the Class

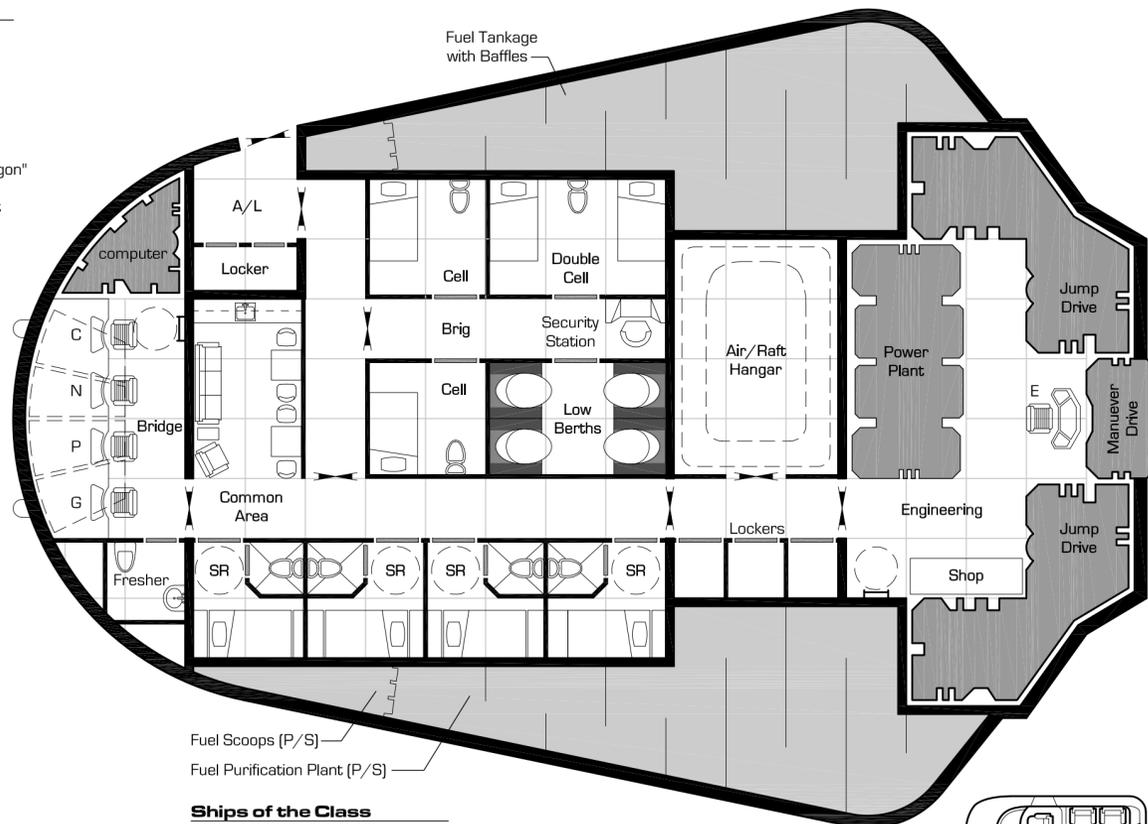
Smashing Moon	Hammerfall	Stormbringer
Mjolnir	Bonecrusher	Dragonist
Sledgehammer	Obsidian Mallet	Concussive Maintenance
Crushing Blow	Heavy Mace	Warhammer



# Hammer-Hunter Class Bounty Hunter Variant

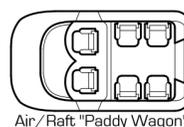
## Statistics

- Tonnage: 100 tons  
 Jump: 2 parsecs  
 Acceleration: 2G  
 Power Plant: 2  
 Fuel: 40 tons  
 Cargo: 0  
 Ship's Vehicles:  
 • air/raft "paddy wagon"  
 Armaments:  
 • 1 triple laser turret
- Crew: 4 (min. 1)  
 • 1 pilot / navigator  
 • 1 engineer  
 • 1 law enforcer  
 • 1 gunner/ medic
- Passengers: 0  
 Cells for 4 occupants  
 4 low berths



## Ships of the Class

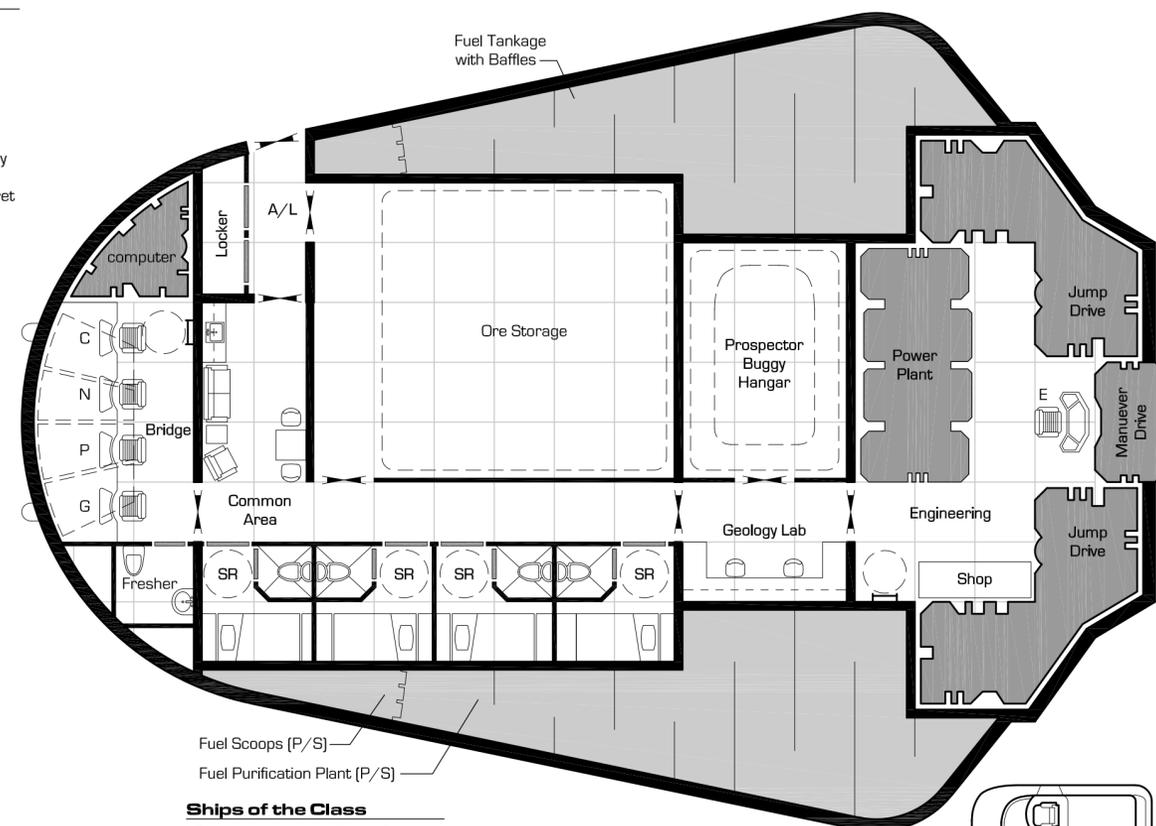
Backbreaker	Swinging Gavel
Hammer Slammer	Just Us
Billy's Club	Blackjack
Justices' Hammer	Deadly Blow



# Ore-Hunter Class Prospector Variant

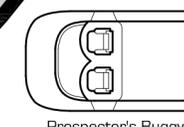
## Statistics

- Tonnage: 100 tons  
 Jump: 2 parsecs  
 Acceleration: 2G  
 Power Plant: 2  
 Fuel: 40 tons  
 Cargo: 0  
 Ship's Vehicles:  
 • Prospector's Buggy  
 Armaments:  
 • 1 double laser turret
- Crew: 4 (min. 1)  
 • 1 pilot / navigator  
 • 1 engineer  
 • 1 belter/ gunner  
 • 1 belter/ medic
- Passengers: 0  
 No low berths



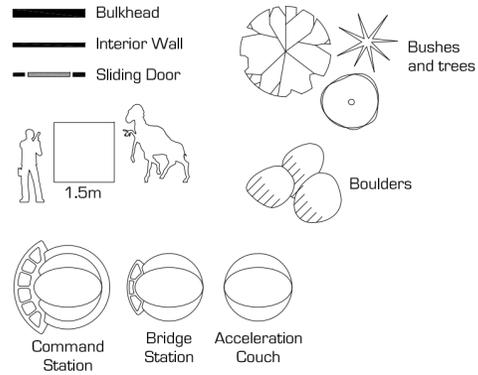
## Ships of the Class

Rockhammer	Fool's Gold
Core Beliefs	Hammerfall
Stonecrusher	Rock Steady
Belter's Beauty	Black Maul



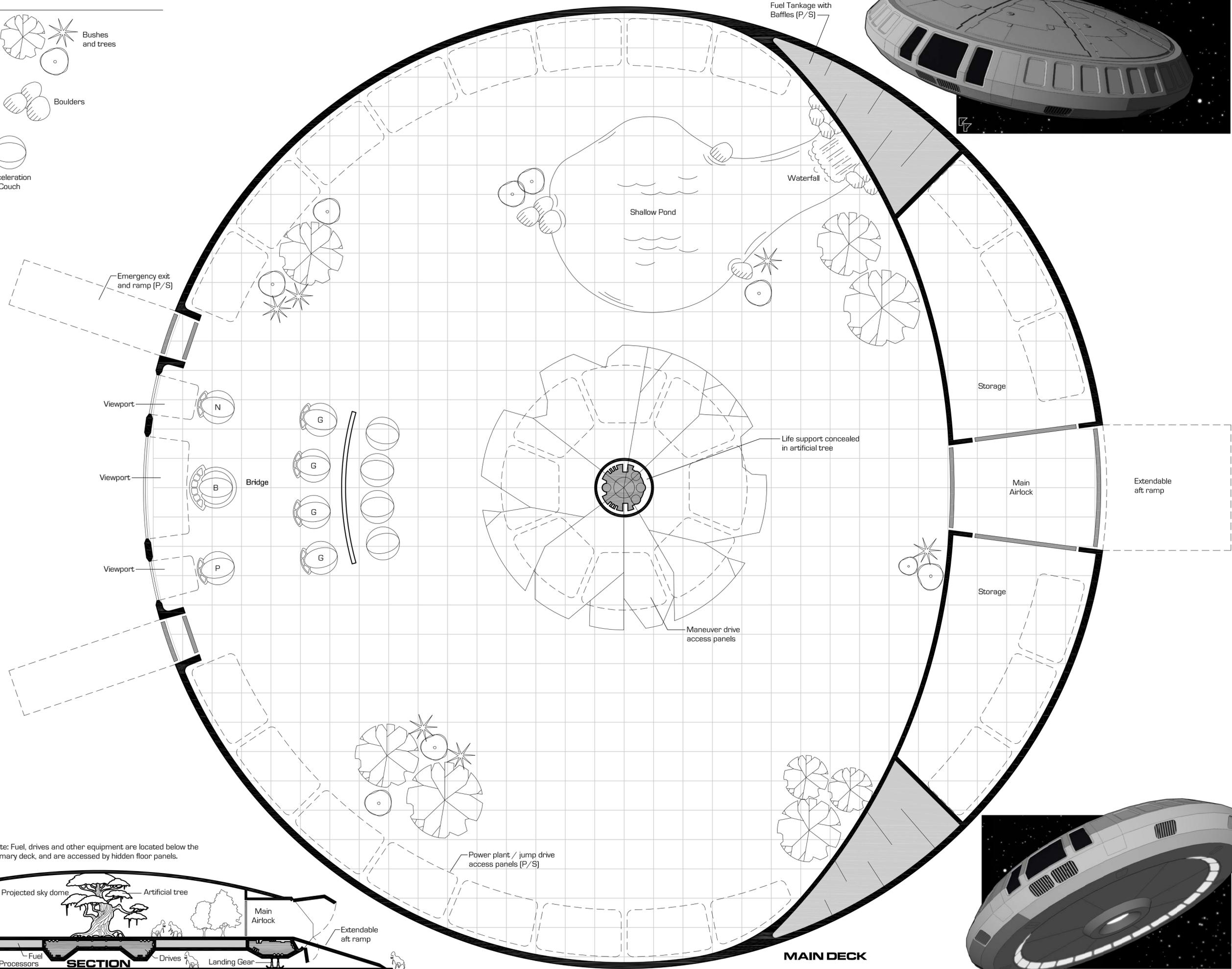
# Kr'grr Class 1,000 ton K'Kree Courier

## Deck Plan Symbols

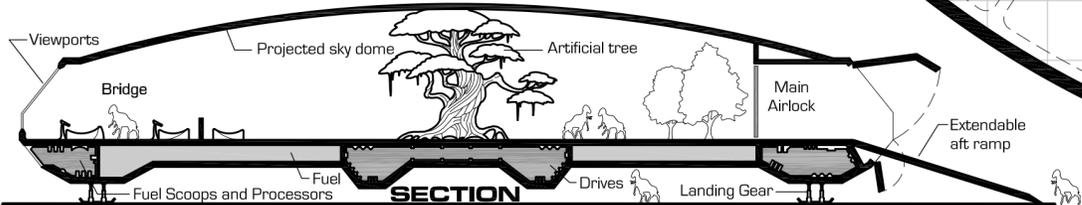


## Statistics

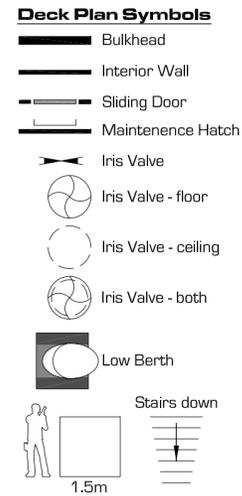
Tonnage: 1,000 tons  
 Jump: 2 parsecs  
 Acceleration: 2G  
 Power Plant: 2  
 Fuel: 220 tons  
 Cargo: 38 tons  
 Ship's Vehicles: none  
 Armaments:  
 • 4 double lasers  
 Crew: 10  
 • 1 boss  
 • 1 pilot  
 • 1 navigator  
 • 3 engineers  
 • 4 gunners  
 Passengers: 8  
 No low berths



Note: Fuel, drives and other equipment are located below the primary deck, and are accessed by hidden floor panels.



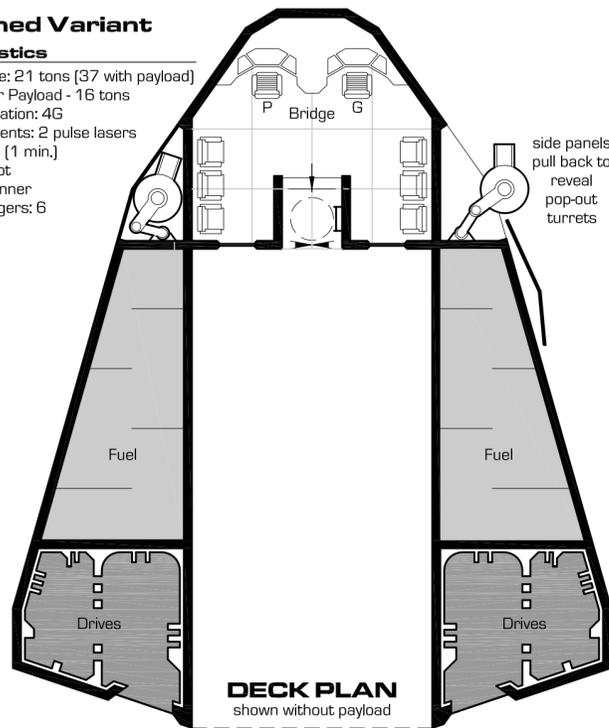
# Nirvana Class 40 Ton Modular Dropship



## Armed Variant

### Statistics

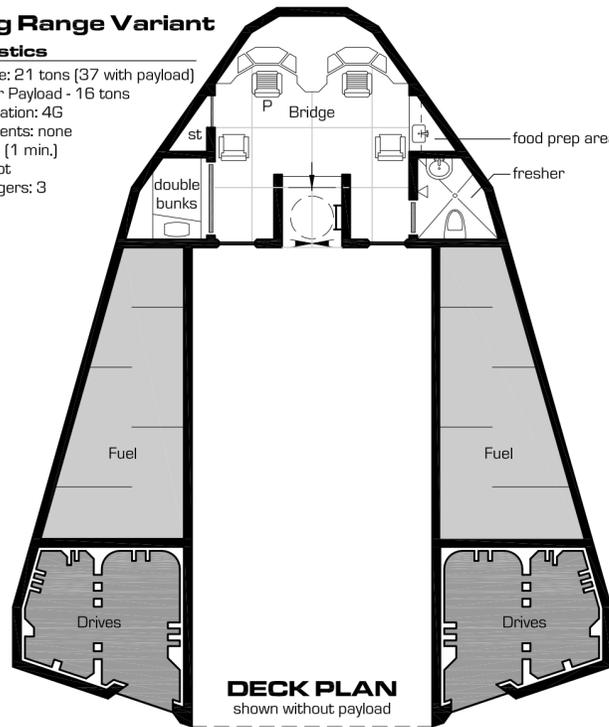
Tonnage: 21 tons (37 with payload)  
 Modular Payload: 16 tons  
 Acceleration: 4G  
 Armaments: 2 pulse lasers  
 Crew: 2 (1 min.)  
 • 1 pilot  
 • 1 gunner  
 Passengers: 6



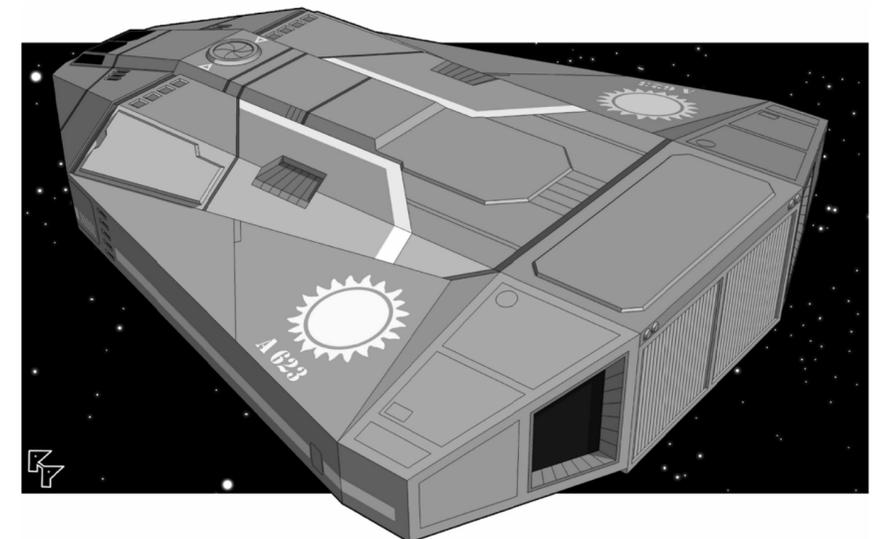
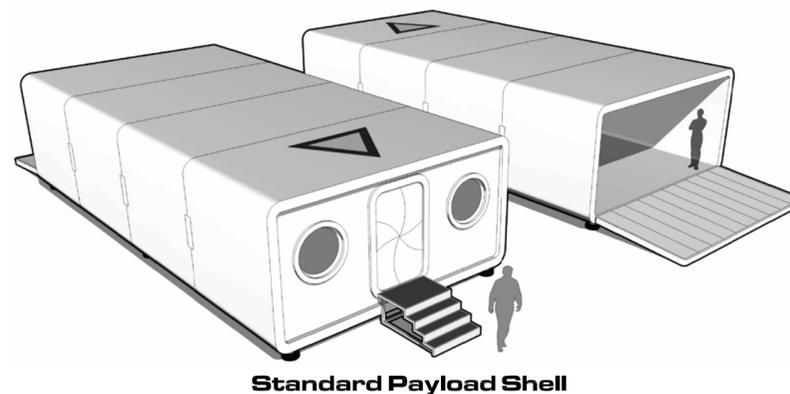
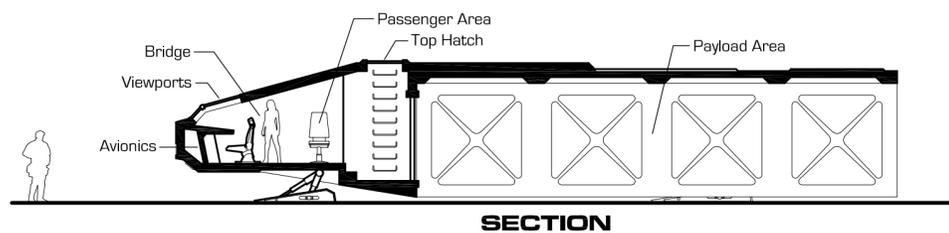
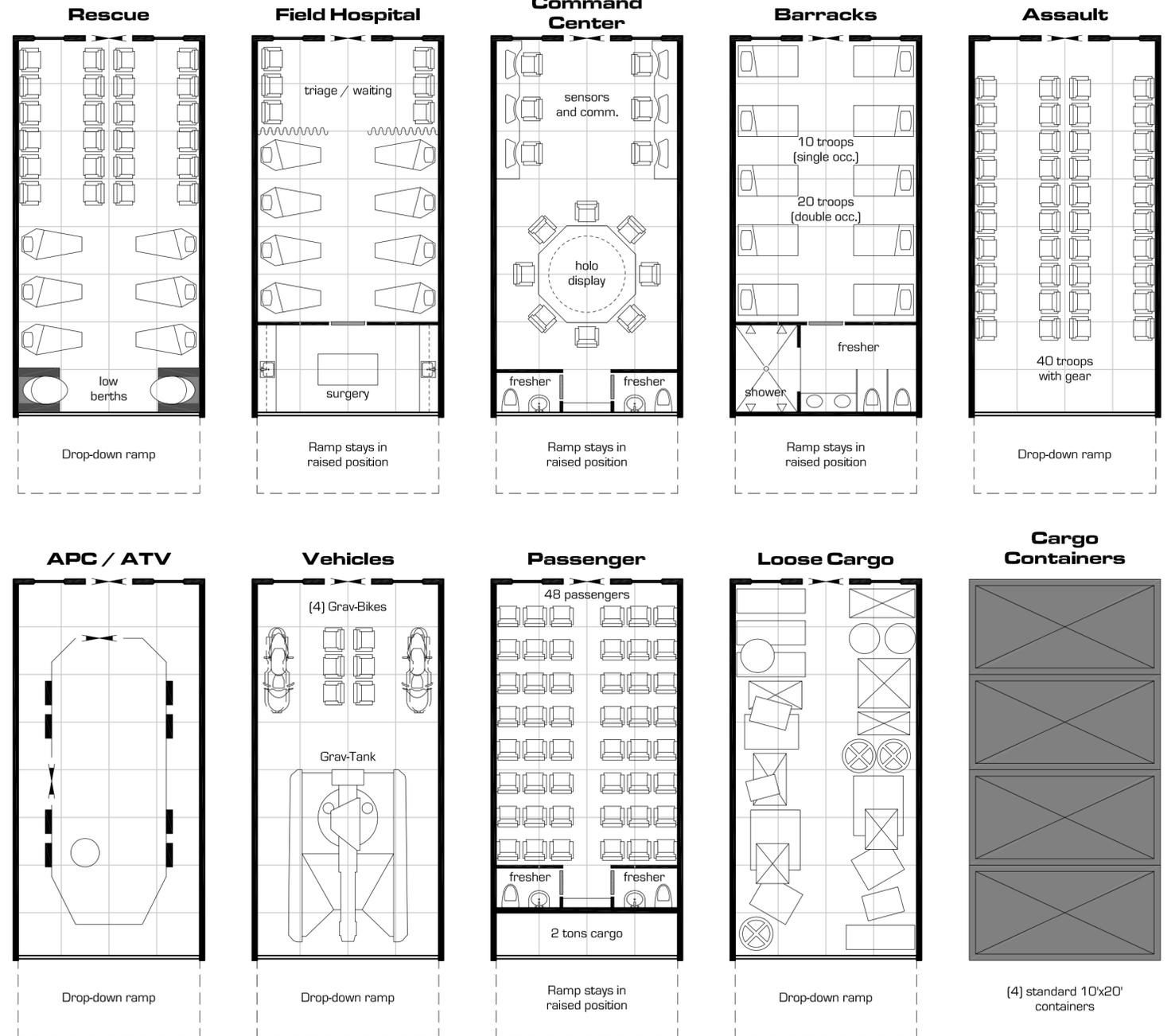
## Long Range Variant

### Statistics

Tonnage: 21 tons (37 with payload)  
 Modular Payload: 16 tons  
 Acceleration: 4G  
 Armaments: none  
 Crew: 1 (1 min.)  
 • 1 pilot  
 Passengers: 3



## Payload Configurations



# Prosperity Class 200 ton Yacht

## Statistics

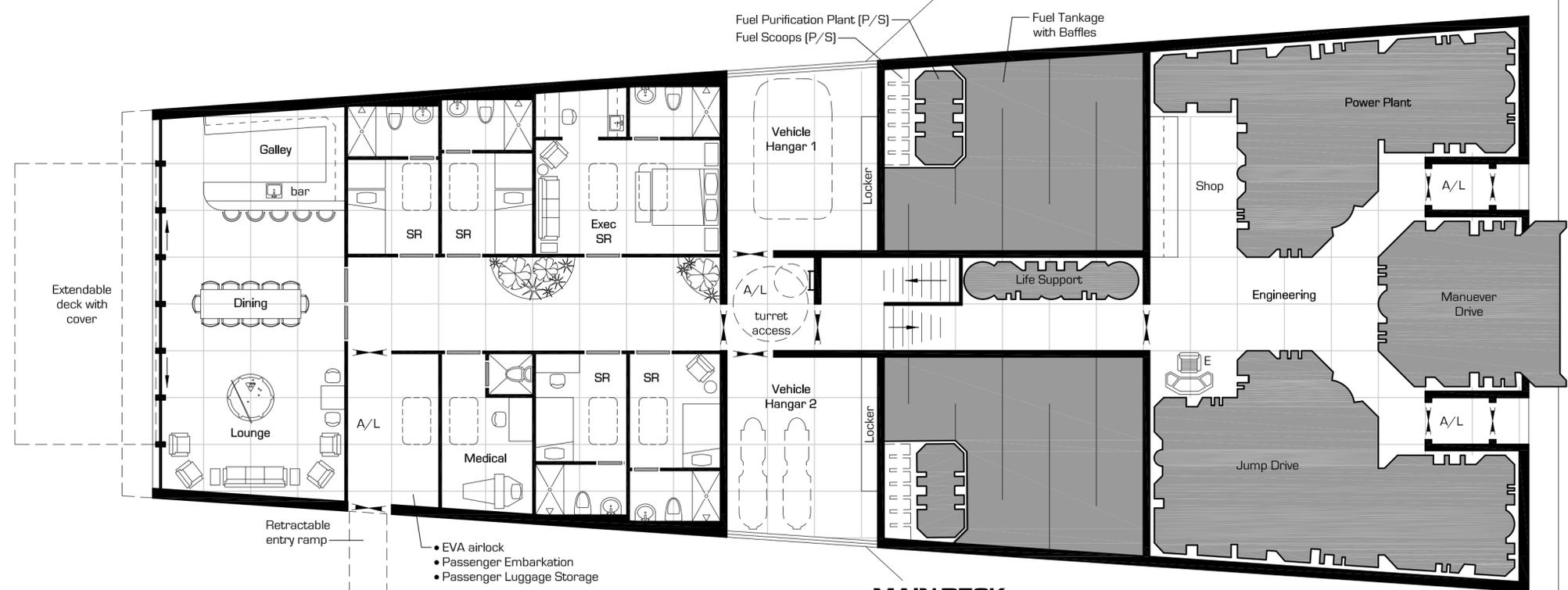
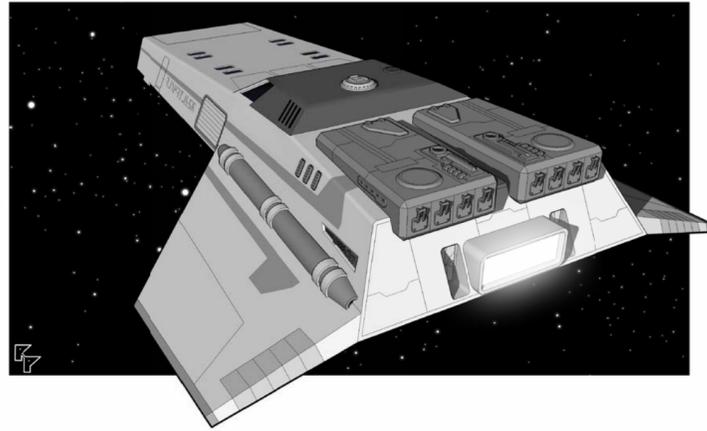
- Tonnage: 200 tons
- Jump: 2 parsecs
- Acceleration: 4G
- Power Plant: 4
- Fuel: 88 tons
- Cargo: 2 tons
- Ship's Vehicles:
  - 1 air/raft
  - 2 grav-bikes
- Armaments:
  - 1 double laser turret
  - 1 missile rack
- Crew: 5 (2 min.)
  - 1 pilot / navigator
  - 1 engineer
  - 1 steward/medic
  - 2 gunners
- Passengers: 6
- No low berths

## Deck Plan Symbols

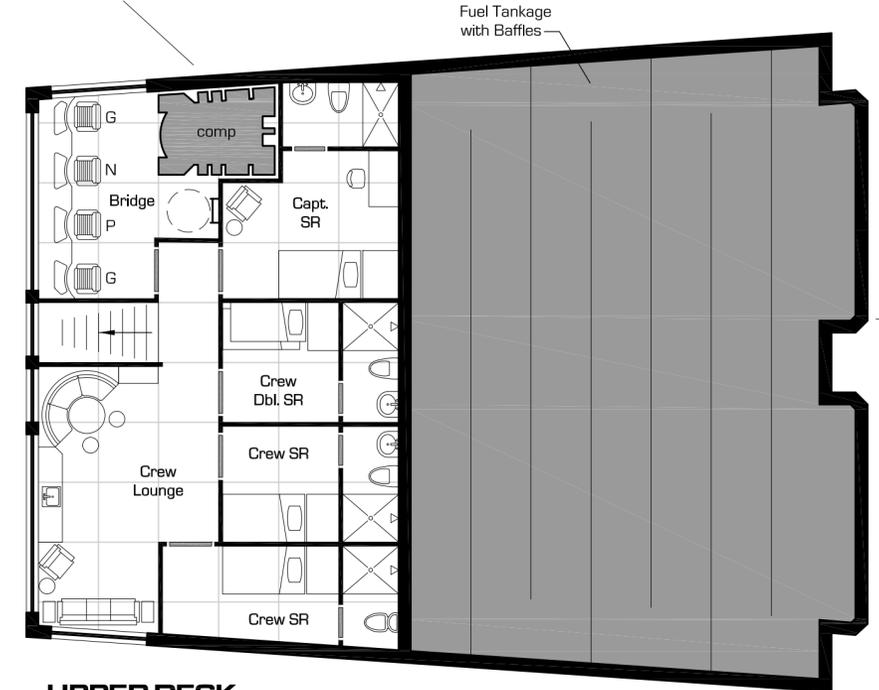
- Bulkhead
- Interior Wall
- Sliding Door
- Maintenance Hatch
- Iris Valve
- Iris Valve - floor
- Iris Valve - ceiling
- Iris Valve - both
- Stairs down
- 1.5m
- skylight
- decorative landscaping

## Ships of the Class

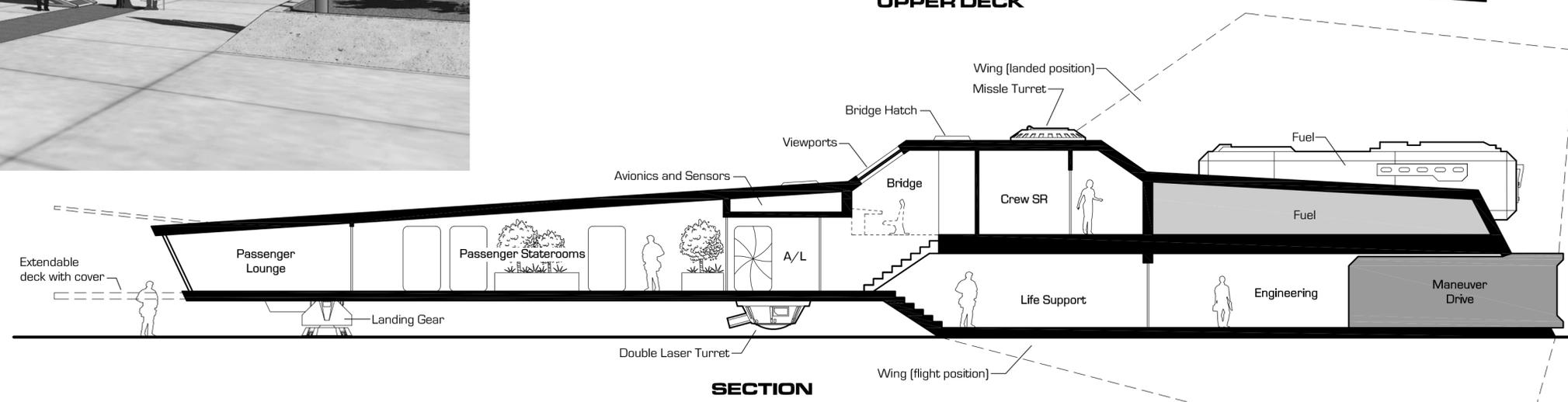
- Windseeker
- Temperance
- Silver Wing
- Freewinds
- Illustrious
- Fascination
- Vision
- Golden Shadow
- Passion
- Monarch
- Luxury
- Abundance



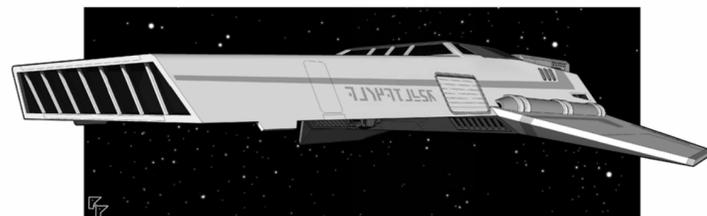
MAIN DECK



UPPER DECK



SECTION



# Sharptooth Class 200 ton Armed Merchant

## Statistics

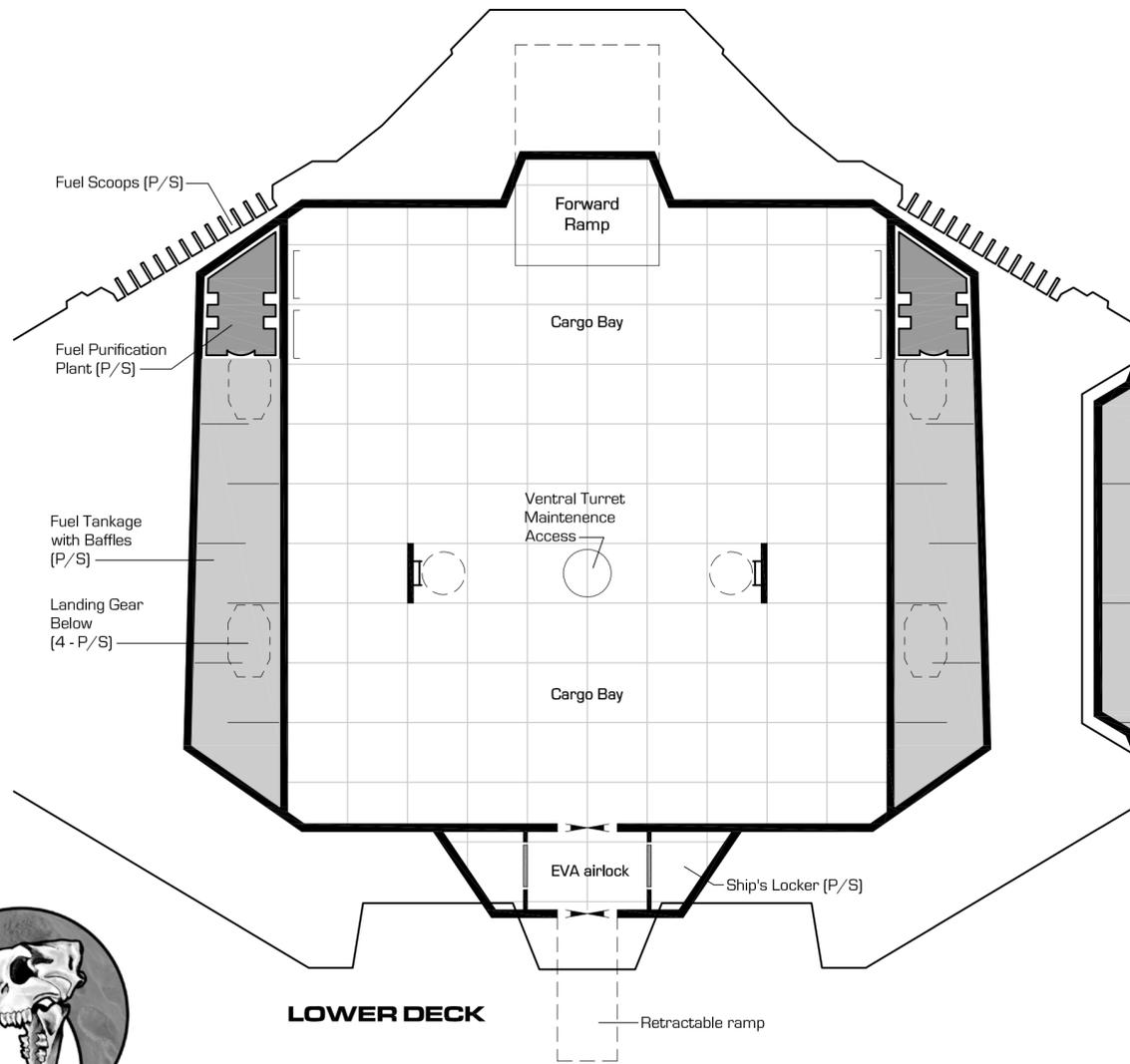
- Tonnage: 200 tons
- Jump: 2 parsecs
- Acceleration: 2G
- Power Plant: 2
- Fuel: 40 tons
- Cargo: 50 tons
- Ship's Vehicles:
  - 1 air/raft
- Armaments:
  - ventral triple laser
  - 1 aft dorsal missile turret
- Crew: 6 (2 min.)
  - 1 pilot / captain
  - 1 engineer
  - 1 navigator
  - 2 gunners
  - 1 medic
- Passengers: 0
- No low berths

## Deck Plan Symbols

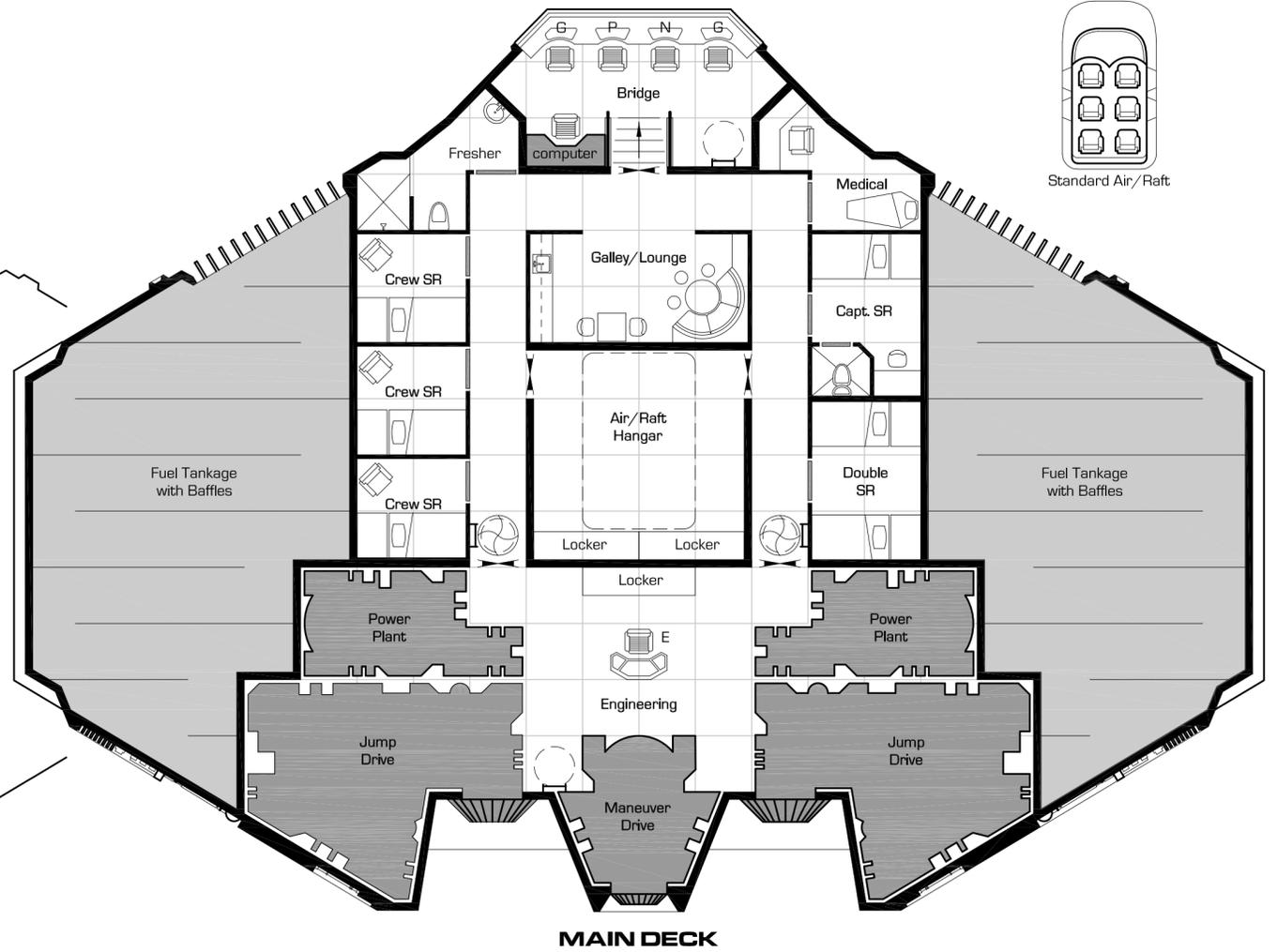
- Bulkhead
- Interior Wall
- Sliding Door
- Maintenance Hatch
- Iris Valve
- Iris Valve - floor
- Iris Valve - ceiling
- Iris Valve - both
- Stairs down
- 1.5m

## Ships of the Class

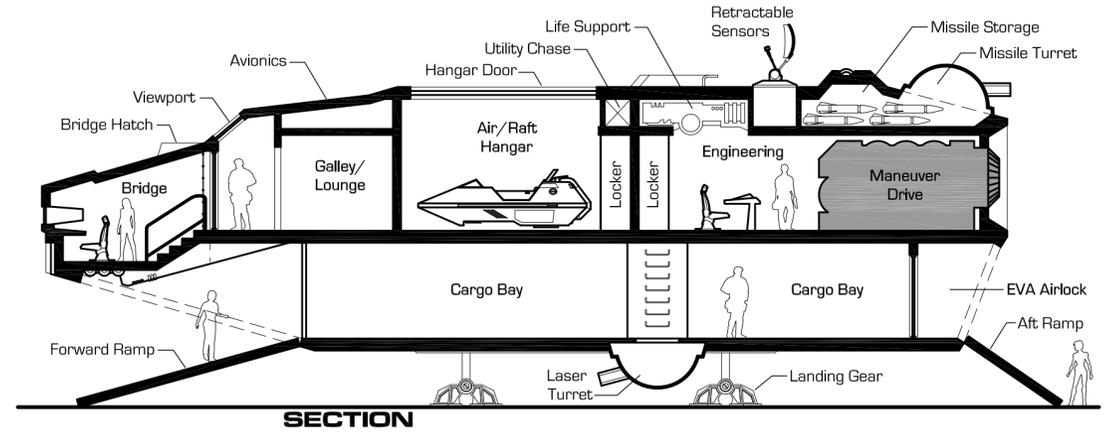
- Sharptooth
- Glistening Fang
- Wolfs Tooth
- Red Incisor
- Jagged Tusk
- Righteous Biter
- Vampyre
- Murnau's Advantage
- Bloody Thorn
- Cutting Shard
- Nosferatu
- DawnWalker
- Urz Nakhae
- Wicked Grin



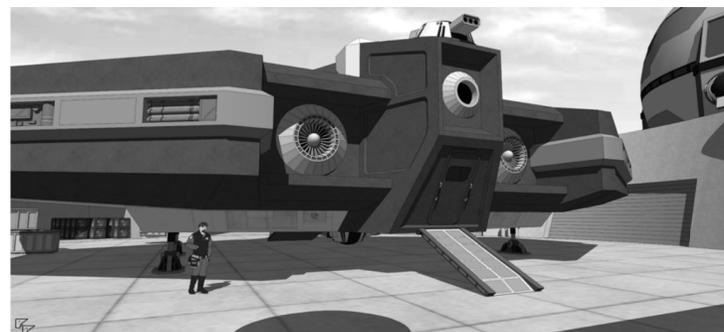
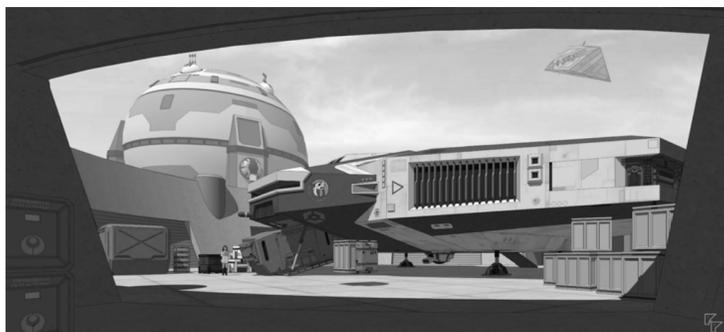
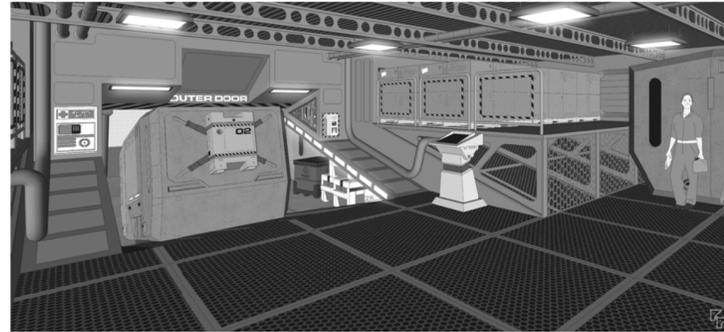
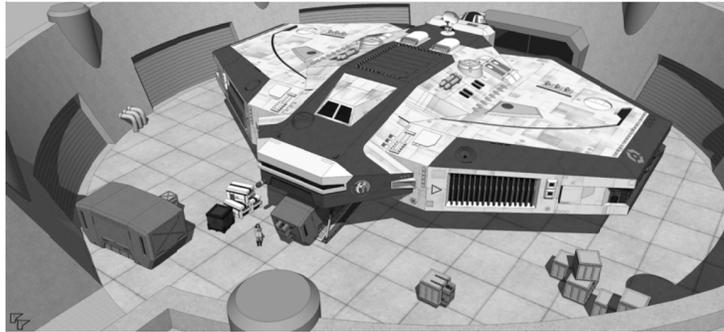
LOWER DECK



MAIN DECK



SECTION



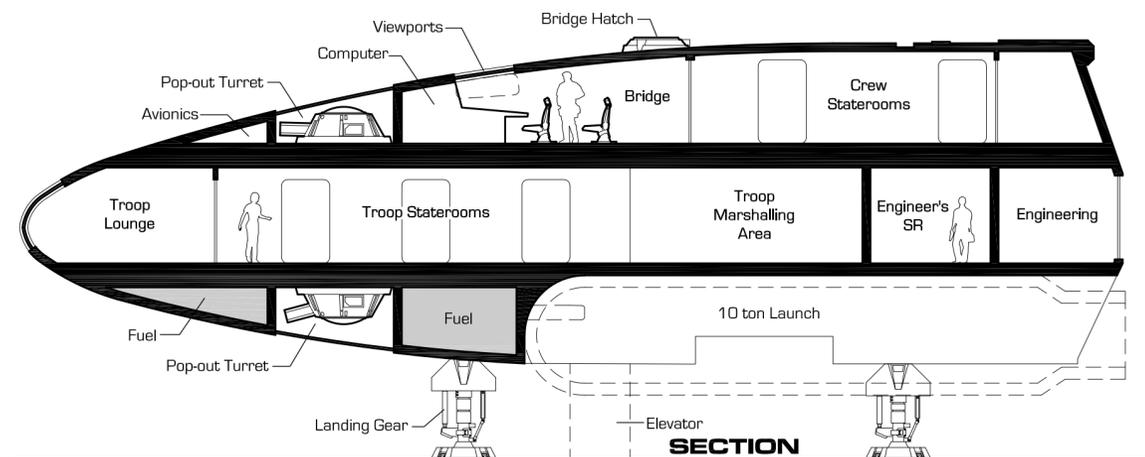
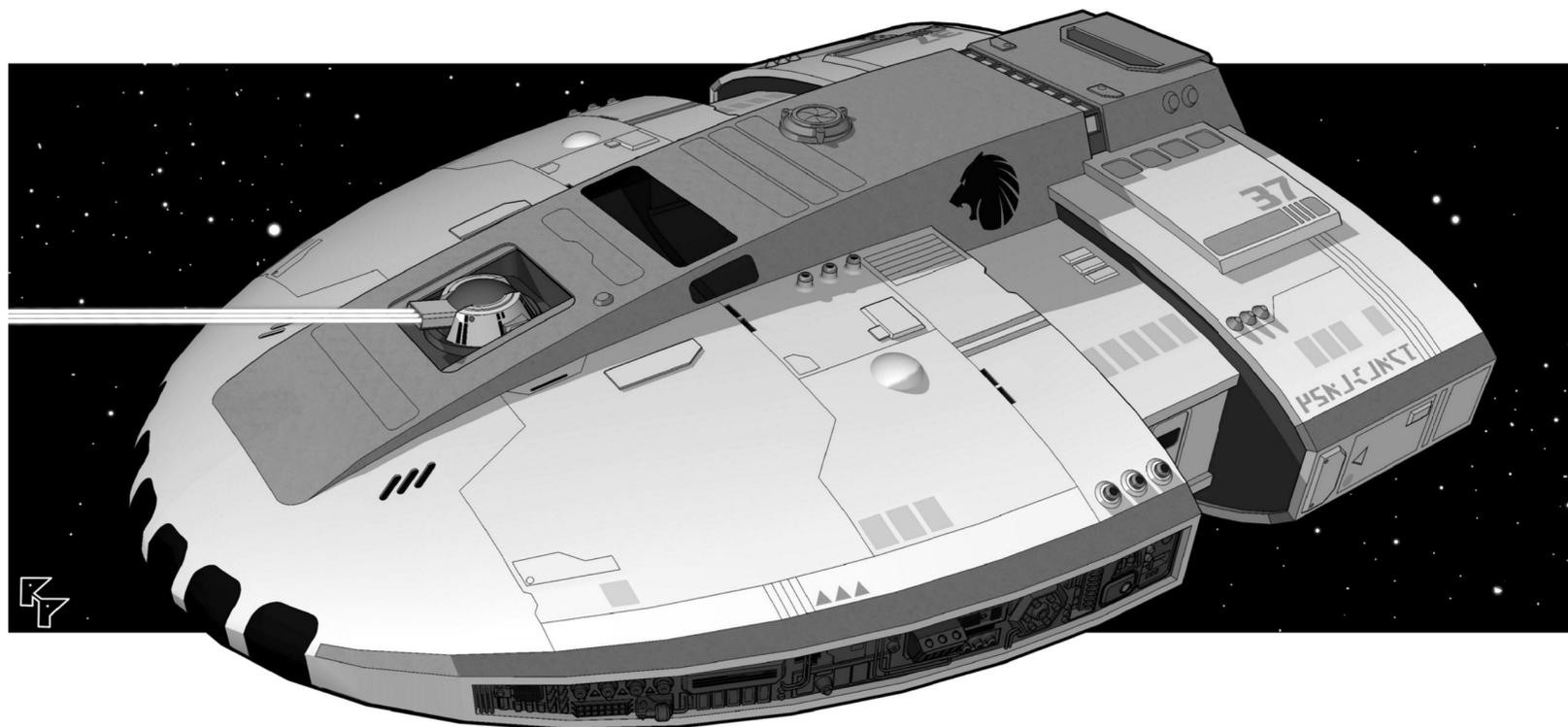
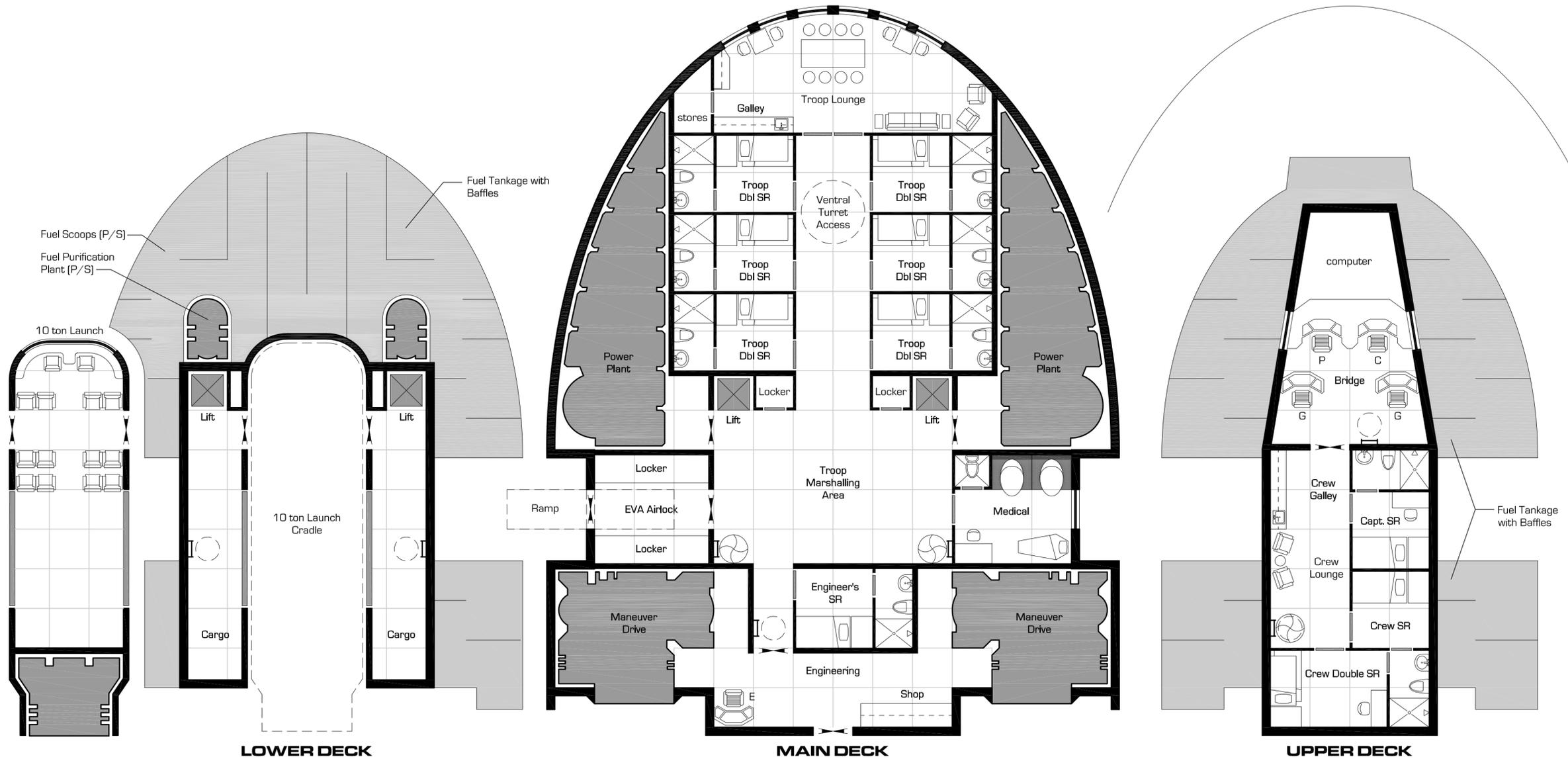
# Stardrake Class 200 ton System Defense Boat

## Statistics

- Tonnage: 200 tons
- Jump: 0
- Acceleration: 6G
- Power Plant: 6
- Fuel: 60 tons
- Cargo: 9 tons
- Ship's Vehicles:
  - 10 ton launch
- Armaments:
  - 2 triple laser turrets
- Crew: 5 (2 min.)
  - 1 pilot / navigator
  - 1 engineer
  - 1 steward/medic
  - 2 gunners
- Passengers: 12 troops
- 2 low berths

## Deck Plan Symbols

- Bulkhead
- Interior Wall
- Sliding Door
- Maintenance Hatch
- Iris Valve
- Iris Valve - floor
- Iris Valve - ceiling
- Iris Valve - both
- Low Berth
- Stairs down
- 1.5m



# X-Boat Station

## Statistics

- Tonnage: 200 tons
- Jump: 0 parsecs
- Acceleration: 1G
- Power Plant: 1
- Fuel: 170 tons
- Cargo: 4 tons
- Ship's Vehicles:
  - 50 ton fuel cutter
- Armaments:
  - none, 2 handpoints provided

- Crew: 8
  - 1 pilot / navigator
  - 1 engineer
  - 1 steward / medic
  - 2 data technicians
  - 1 x-boat engineer
  - 2 gunners (when armed)

- Passengers: 12 (max.)
- No low berths

## Deck Plan Symbols

- Bulkhead
- Interior Wall
- Sliding Door
- Maintenance Hatch
- Iris Valve
- Iris Valve - floor
- Iris Valve - ceiling
- Iris Valve - both
- Skylight
- 1.5m

