

WWII



Name: Prof Marcus Brody Code Name: Past Master
 Sex: Male, Age: 49
 Occupation: Professor of History and Folklore
 Colleges, Degrees: Oxford. 2nd Lieutenant, British Army Intelligence. Team Paedo and the Sausage Boys
 Birthplace: Douala
 Mental Disorders:

Characteristics & Rolls

STR 13 DEX 13 INT 17 Idea 85
CON 17 APP 15 POW 13 Luck 65
SIZ 12 SAN 34 EDU 22 Know 99

99-Cthulhu Mythos: 65, Damage Bonus: +1D4, Move: 8, Armor: 0

Sanity Points: 34

Insane 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14
 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31
 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48
 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65
 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82
 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

Magic Points: 13

Unconscious 0 1 2 3
 4 5 6 7 8 9 10 11
 12 13 14 15 16 17 18 19
 20 21 22 23 24 25 26 27
 28 29 30 31 32 33 34 35
 36 37 38 39 40 41 42 43

Hit Points: 15

Dead -2 -1 0 1 2 3
 4 5 6 7 8 9 10 11
 12 13 14 15 16 17 18 19
 20 21 22 23 24 25 26 27
 28 29 30 31 32 33 34 35
 36 37 38 39 40 41 42 43

WWII Investigator's Sheet

Player's Name: Ric Wiltshire



ACHTUNG! Cthulhu



Investigator Skills

<input type="checkbox"/> Accounting (10%)	10%	<input type="checkbox"/> Institutional Lore (01%)	1%
<input type="checkbox"/> Aeronautical Systems (01%)	1%	<input type="checkbox"/> Intimidate (15%)	40%
<input type="checkbox"/> Anthropology (01%)	1%	<input type="checkbox"/> Italian (1%)	32%
<input type="checkbox"/> Archaeology (01%)	94%	<input type="checkbox"/> Jump (25%)	25%
<input type="checkbox"/> Art (05%)	5%	<input type="checkbox"/> Jury Rig (25%)	25%
<input type="checkbox"/> Astronomy (01%)	10%	<input type="checkbox"/> Latin (1%)	31%
<input type="checkbox"/> Bargain (05%)	8%	<input type="checkbox"/> Law (05%)	5%
<input type="checkbox"/> Biology (01%)	11%	<input type="checkbox"/> Library Use (25%)	76%
<input type="checkbox"/> Charm (15%)	34%	<input type="checkbox"/> Listen (25%)	46%
<input type="checkbox"/> Chemistry (01%)	21%	<input type="checkbox"/> Locksmith (01%)	1%
<input type="checkbox"/> Climb (40%)	44%	<input type="checkbox"/> Martial Arts (01%)	1%
<input type="checkbox"/> Combat Engineer (15%)	15%	<input type="checkbox"/> Mechanical Repair (20%)	20%
<input type="checkbox"/> Command (05%)	8%	<input type="checkbox"/> Medicine (05%)	47%
<input type="checkbox"/> Comptography (01%)	1%	<input type="checkbox"/> Mi-Go (1%)	5%
<input type="checkbox"/> Conceal (15%)	25%	<input type="checkbox"/> Military Doctrine (05%)	5%
<input type="checkbox"/> Craft (05%)	5%	<input type="checkbox"/> Natural History (10%)	10%
<input type="checkbox"/> Credit Rating (15%)	18%	<input type="checkbox"/> Navigate (10%)	10%
<input type="checkbox"/> Cricket (25%)	26%	<input type="checkbox"/> Occult (05%)	70%
<input type="checkbox"/> Cryptography (01%)	1%	<input type="checkbox"/> Operate Heavy Machine (01%)	25%
<input type="checkbox"/> Cthulhu Mythos (00%)	34%	<input type="checkbox"/> Other Language (01%)	1%
<input type="checkbox"/> Damage Control (15%)	15%	<input type="checkbox"/> Own Language (EDU×5%)	110%
<input type="checkbox"/> Demolitions (01%)	1%	<input type="checkbox"/> Parachute (01%)	25%
<input type="checkbox"/> Disguise (01%)	1%	<input type="checkbox"/> Persuade (15%)	31%
<input type="checkbox"/> Diving (01%)	1%	<input type="checkbox"/> Pharmacy (01%)	1%
<input type="checkbox"/> Dodge (DEX×2%)	74%	<input type="checkbox"/> Photo-Interpretation (01%)	1%
<input type="checkbox"/> Drive Auto (20%)	20%	<input type="checkbox"/> Photography (10%)	10%
<input type="checkbox"/> Drive Tracked (10%)	10%	<input type="checkbox"/> Physics (01%)	1%
<input type="checkbox"/> Electrical Repair (10%)	10%	<input type="checkbox"/> Pilot Aircraft (01%)	1%
<input type="checkbox"/> English (EDU×5%)	110%	<input type="checkbox"/> Pilot Multi-Prop (01%)	1%
<input type="checkbox"/> Espionage (01%)	1%	<input type="checkbox"/> Pilot Single-Prop (01%)	1%
<input type="checkbox"/> Fast Talk (05%)	19%	<input type="checkbox"/> Psychoanalysis (01%)	1%
<input type="checkbox"/> Fieldcraft (05%)	5%	<input type="checkbox"/> Psychology (05%)	37%
<input type="checkbox"/> First Aid (30%)	59%	<input type="checkbox"/> Punjabi (1%)	2%
<input type="checkbox"/> Folklore (05%)	61%	<input type="checkbox"/> Radio Operator (01%)	5%
<input type="checkbox"/> Forensics (05%)	5%	<input type="checkbox"/> Radio Operator (Sonar) (01%)	1%
<input type="checkbox"/> Forgery (01%)	1%	<input type="checkbox"/> Ride (05%)	5%
<input type="checkbox"/> French' (EDU×3%)	78%	<input type="checkbox"/> Ride Motorcycle (15%)	25%
<input type="checkbox"/> Geology (01%)	1%	<input type="checkbox"/> Rope Use (10%)	10%
<input type="checkbox"/> Hide (10%)	14%	<input type="checkbox"/> Sabotage (05%)	5%
<input type="checkbox"/> History (20%)	92%	<input type="checkbox"/> Scrounge (10%)	10%



Combat Skills

<input type="checkbox"/> Bow Combat (15%)	18%
<input type="checkbox"/> Close Combat (25%)	25%
<input type="checkbox"/> Club (25%)	25%
<input type="checkbox"/> Dodge (DEX×2%)	74%
<input type="checkbox"/> Fist/Punch (50%)	55%
<input type="checkbox"/> Handgun (20%)	69%
<input type="checkbox"/> Kick (25%)	35%
<input type="checkbox"/> Knife (25%)	30%
<input type="checkbox"/> Machine Gun (15%)	19%
<input type="checkbox"/> Rifle (25%)	25%
<input type="checkbox"/> Rifle Grenade (15%)	15%
<input type="checkbox"/> Shotgun (30%)	52%
<input type="checkbox"/> Submachine Gun (15%)	15%

Weapons

melee	%	damage	hnd	rng	#att	hp	firearm	%	damage	malf	rng	#att	shots	hp
<input type="checkbox"/> Fist (50)	55	1D3+1D4	1	touch	1	n/a	<input type="checkbox"/> 12-gauge Shotgun (2...	52	4D6/1D6	00	5/10	1 or...	2	14
<input type="checkbox"/> Grapple (25)	25	Special+1D4	1	touch	1	n/a	<input type="checkbox"/> MAS Modèle 1873 ...	69	1D10	00	15y	2	6	10
<input type="checkbox"/> Head (10)	25	1D4+1D4	1	touch	1	n/a	<input type="checkbox"/> Sleeve Gun	69	1D8	00	3y	1	1	8
<input type="checkbox"/> Kick (25)	35	1D6+1D4	1	touch	1	n/a								
<input type="checkbox"/> Totenmesser	30	1D4+1+1D4	1	touch	1	12								
<input type="checkbox"/> Silver Phurba	30	1D4+2+1D4	1	touch	1	12								

