



Name **Rex Macintosh (Rick)**

Int **10** Ref **8** Tech **5** Cool **5** Attr **5** MA **7** Body **7** Emp ( ) **5** Luck **10** Run **21**  
 Leap **5** Lift/Carry **280/70** Save **7** BTM **-2** D.Mod **\_** Hit Points **54** Encumbrance **\_**Kg  
 Handedness **\_** Age **23** Height **1.84m** Weight **104Kg** Eyes **Brown** Hair **Black**

Weapon	Type	WA	Conc	Avail	Dam	Shot	ROF	Rel	Range	To Hit
Stracher P11 Magnum	Pistol	+1	J		3d6+3	11mm	7 mag	2		D10 + +/- Mod
Colt Enforcer	Pistol	+1	J		2d6+3	10mm	14 mag	2		D10 + +/- Mod
Fire Axe	Melee	-1	N		2d6+3	-	-	1		D10 + +/- Mod
	C.Rifle									D10 + +/- Mod
Initiative										D10 +/- Mod's + Cmbt' Sense

Cybernetics	HL	Effect/Use etc
Digital Recorder	2	2 hours storage from and digital source
Audio Recorder	2	2 hours storage from video, audio links.
Chemical Analyser	2	5m range. 70% effectiveness
Basic Eye Module	5	
- Micro Optics	0.5	Microscope
- Low Lite™	0.5	See in dim light, almost total darkness
- Thermographs	1	See heat patterns
- Times Square Marquee	1	LED Screen for messages
Olfactory Boost	2	Increases Awareness via smell +2. Scent tracking.
Total Humanity Loss -	16.0	Maximum loss XX before Cyberpsychosis

Location	Head	Ch't	Abn	Hand Left	Arm Left Low	Arm Left Up	Hand Right	Arm Right Low	Arm Right Up	Foot Left	Leg Left Low	Leg Left Up	Foot Right	Leg Right Low	Leg Right Up
D20	1	2 - 5	6 - 8	9	10	11	12	13	14	15	16	17	18	19	20
Hit Pts	7	17	15	5	9	12	5	9	12	4	12	14	4	12	14
Nat.AP															
Armour															
Total AP															

Light Wound
Serious Wound
Critical wound
Mortal Wound

**Special Ability - Authority**

Right-handed

Body Type - Average

**Career Skills -**

- Authority 3
- Awareness 3
- Handgun 5
- Human Perception 5
- Athletics 3
- Education 5
- Brawling 3
- Melee 3
- Interrogation 5
- Streetwise 5

**Other Skills -**

- Sleight of Hand 2
- Forgery 1
- Forensics 2
- Drive 2
- Science - Chemistry 1
- History 2
- Mathematics 1